



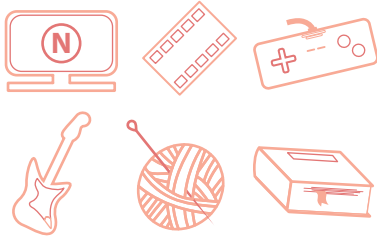
# Simon Barriere

## 3D Artist & Motion Designer

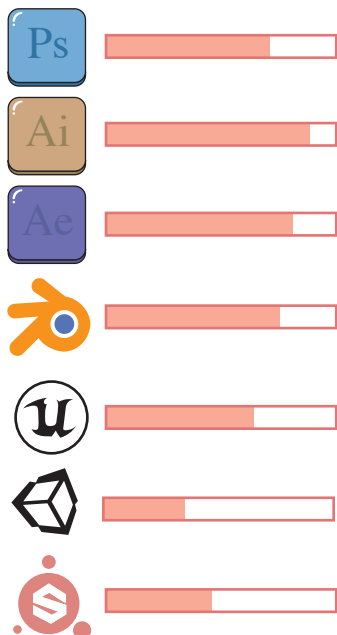
Hi! My name is Simon, I'm a French designer and CG artist based in Paris.

I am deeply engaged on a never ending learning routine, and I'm always keen about discovering new stuffs, based on the drive to constantly improve myself. I will be glad to join an energetic team and make big and ambitious projects together.

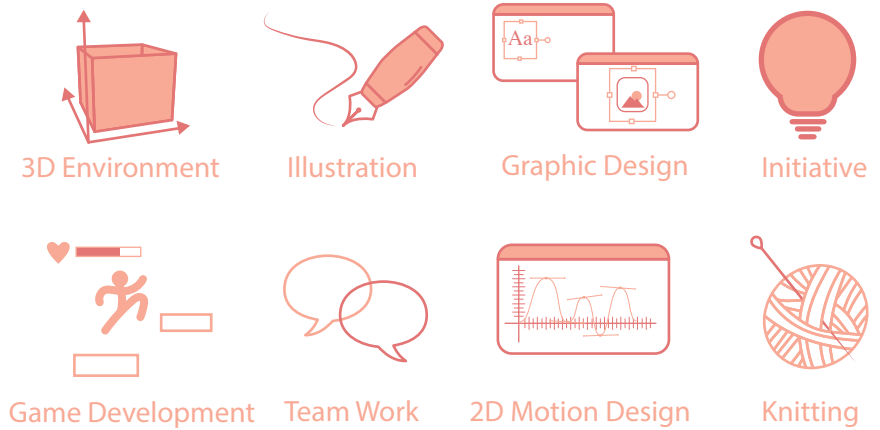
### Interests



### Software Skills



### Abilities



### Learning Experience



#### Education

Master's Degree, 2019  
Imagery Art & Technology  
Paris 8 University, Paris  
BTEC Higher National Diploma, 2015  
Graphic Design & Medias  
Eugénie Cotton High School, Montreuil



#### Work

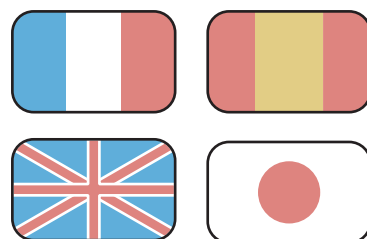
Cashier & Multipurpose Employee, 2017-2020  
Monop Daily, Paris  
Web Design Internship, 2015  
Phoenix Pharma Enterprise, Creteil



#### Other experiences

Motion designer & Vfx Artist, 2020  
Promotional spots for the book « Fleurs De l'ombre »  
Game Development & environment design, 2018  
Student Project « Oh, Sheet.. »

### Languages



### Contact Me At

